# Adjacent Realms

Just as earthly realms are bordered to the North, East, South, and West by oceans, mountains and rivals, the material plane is bounded on two sides. As with the material realm, these neighbours can sometimes pose threats, obstacles, and opportunities.

To the glimmering side of the material plane lies the feywild. This heightened realm is contested over in large part by the duelling seelie and unseelie courts, who vie in the aspects of the sun and the moon respectively as each wanes and waxes in influence.

To the frigid side of the material plane lies the Shadowfell. Here lightness is suppressed. Lacking formal hierarchies, the realm of damned is governed by dark, dead beings of tremendous power.

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In the region of the High Moor, the Feywild touches only lightly. This region typically left to the tribes of herdsmen, hunters, and warriors on our plane is named the Ala’yan Moor in the Feywild, and is the realm of Phonos.

Adepts of the fey name him Magus, Astrologer to the queen. Secretive, it is not disclosed which. It is said his palace is an obsidian hemisphere, into which falsehood cannot enter.

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Though the influence of the Shadowfell was historically minimal, the minor tragedies of the Moorland people offering little sustenance for the miseries, the city of Orogoth was an exception to this, acting as an ‘embassy town’, a place where mortals could traffic with shadowy patrons.

The great cataclysm that befell the city 300 years ago destroyed the first people of Orogoth utterly. Since then, it has existed as a conjugation: a place where places and things may traverse planes, ‘breaching’, far more readily, either spontaneously or deliberately.

The city has since inhabited by the new Orogothians, a vassal nation of Najara expelled from their former lands. The city afflicted them with a gloomy aspect, causing them to adopt the practice of cannibalism from their former masters, and some rumours say living sacrifice.